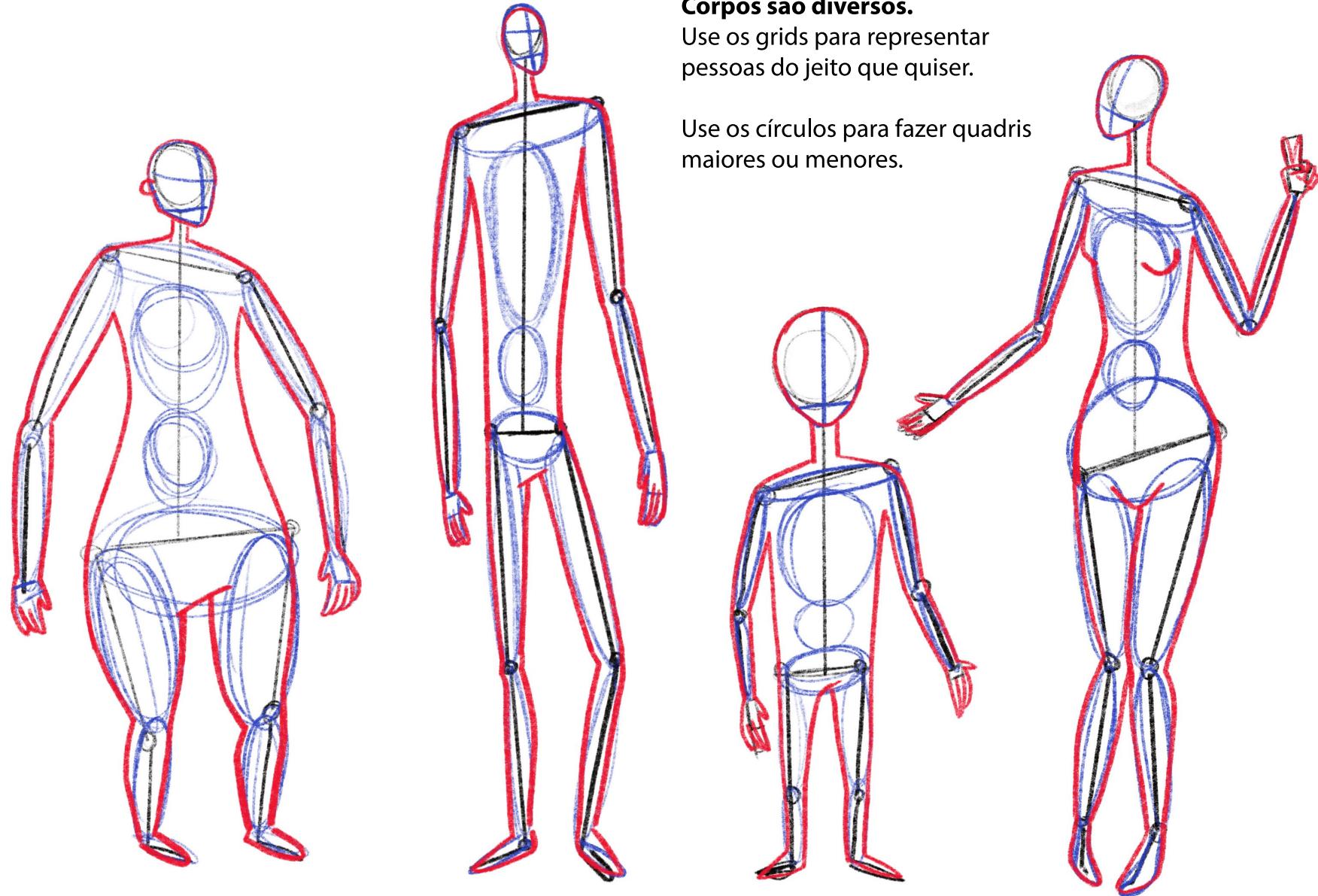


A Guia de Personagens

UM MANUAL BÁSICO



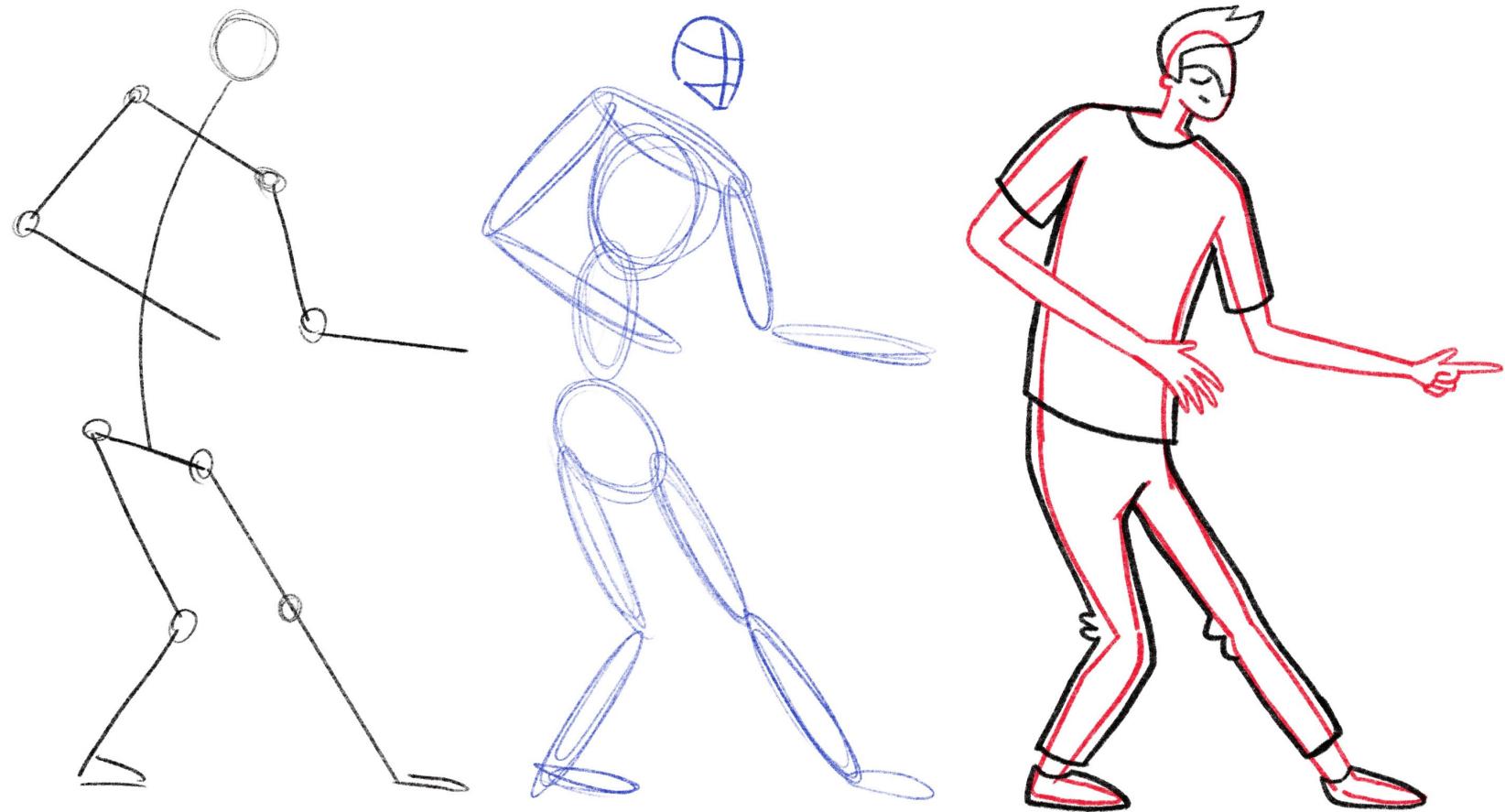
POR INSPIRALISA E ILUSTRE



Corpos são diversos.

Use os grids para representar pessoas do jeito que quiser.

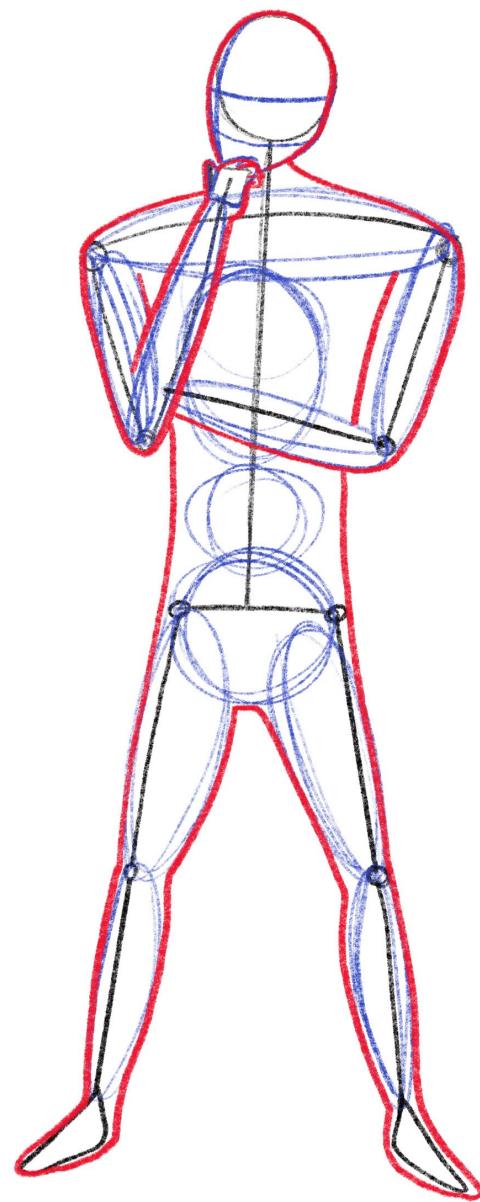
Use os círculos para fazer quadris maiores ou menores.

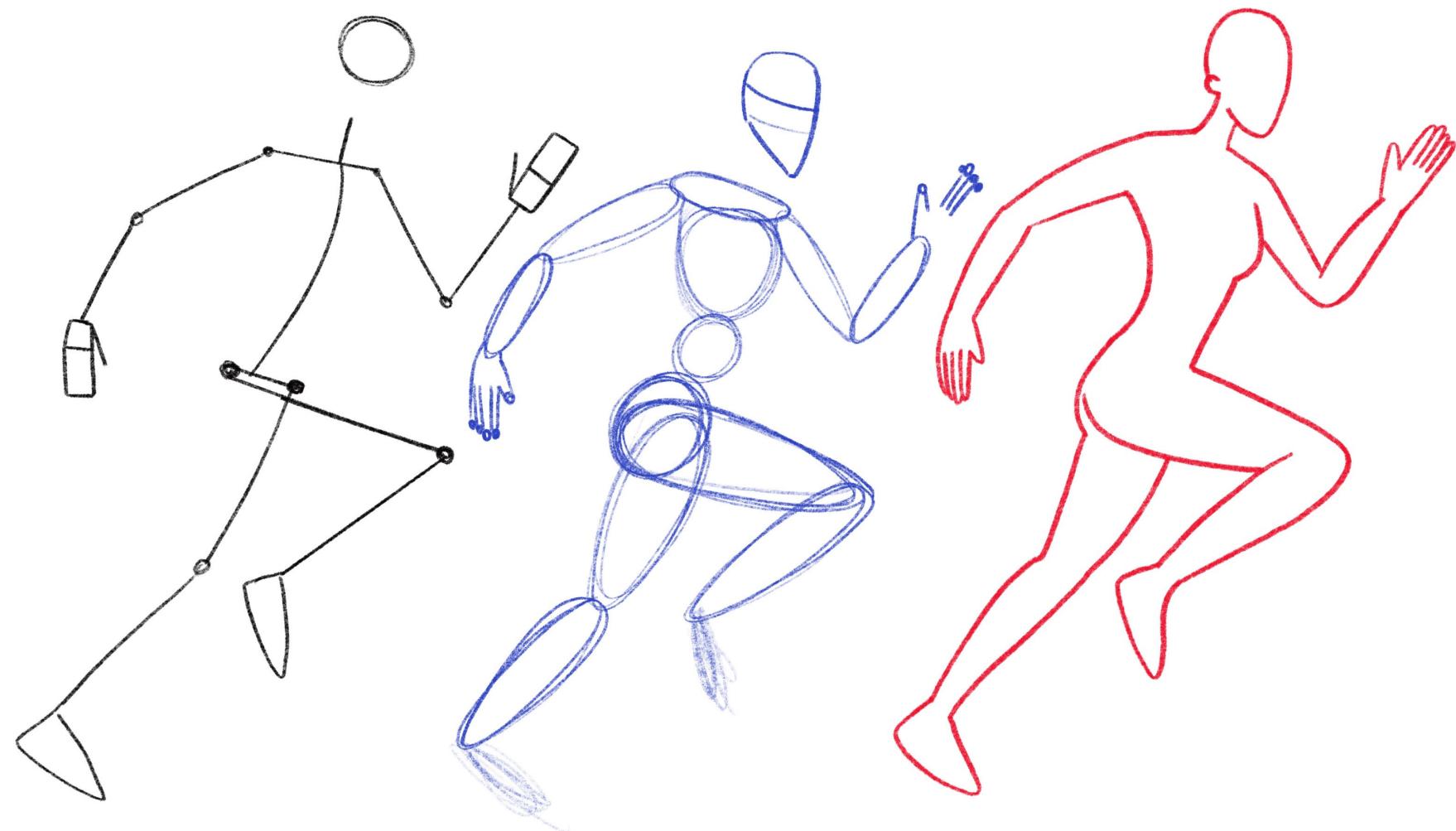




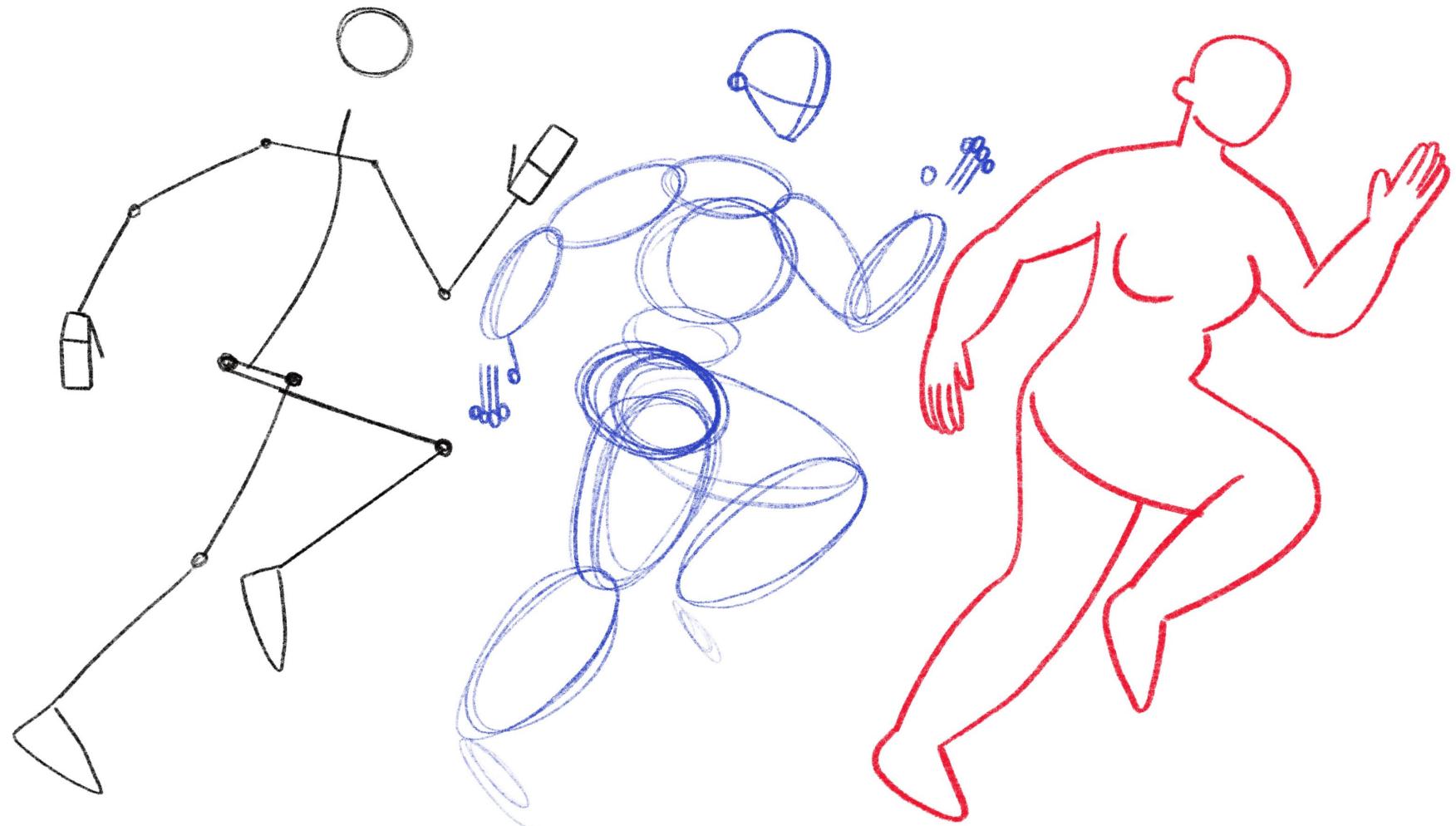
Adicione detalhes

Sobreponha roupas, faça olhos, narizes, e cabelos no seu próprio estilo.

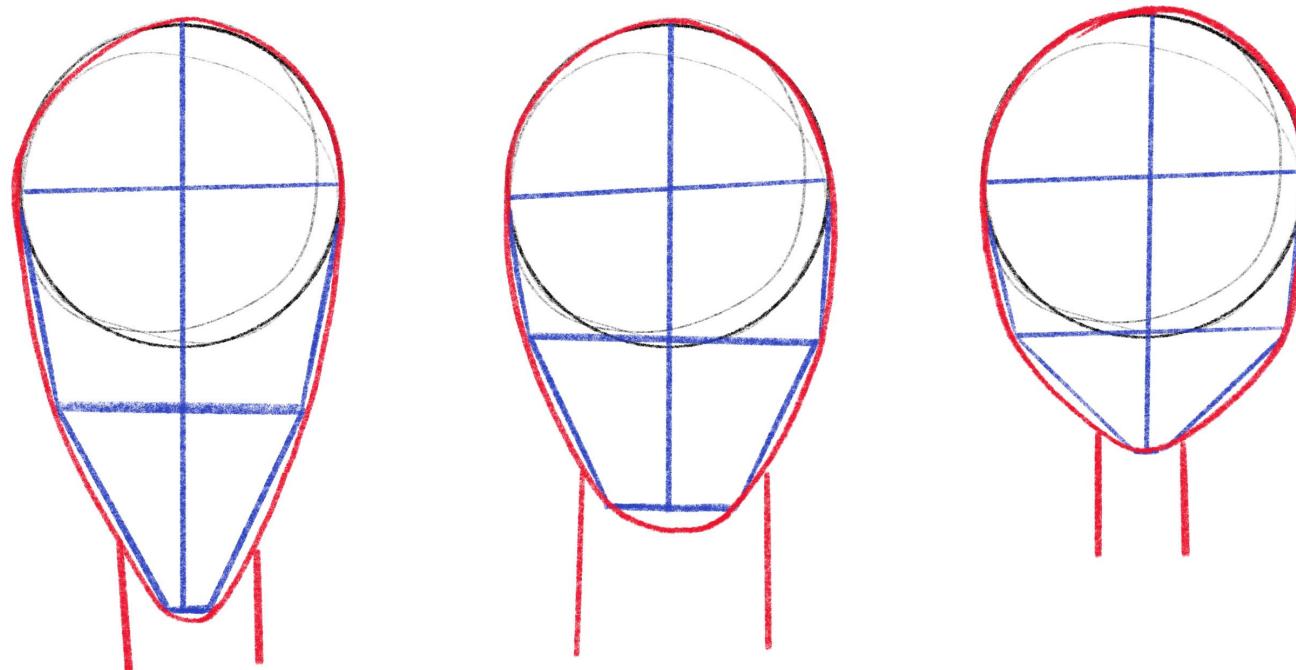


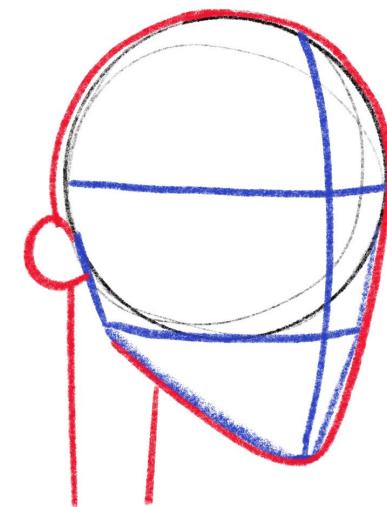
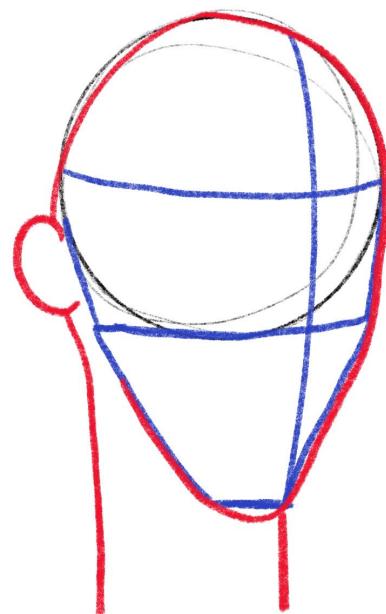
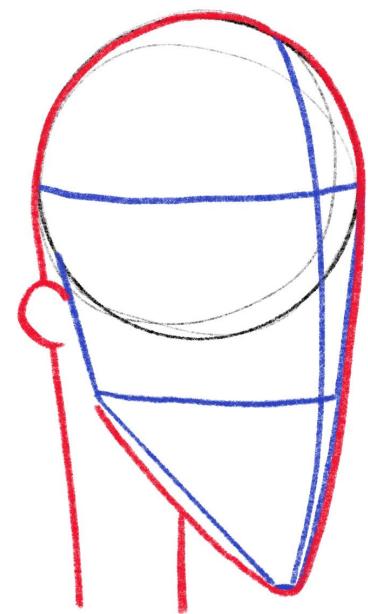


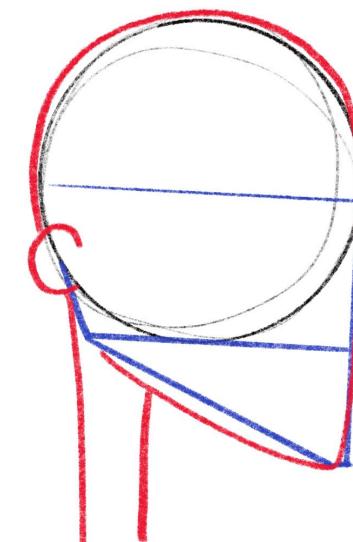
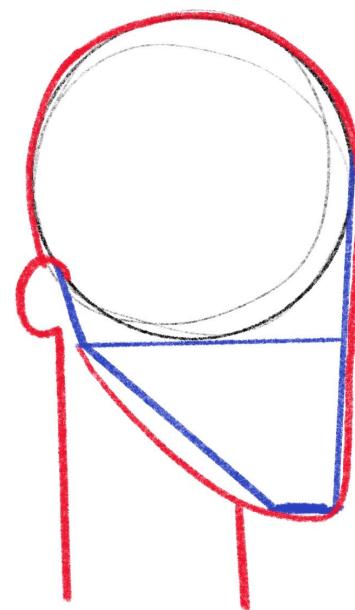
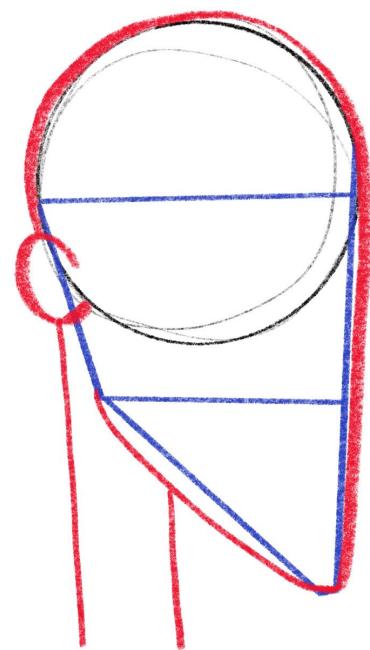
A forma como você traça os círculos,
muda totalmente o formato do corpo.



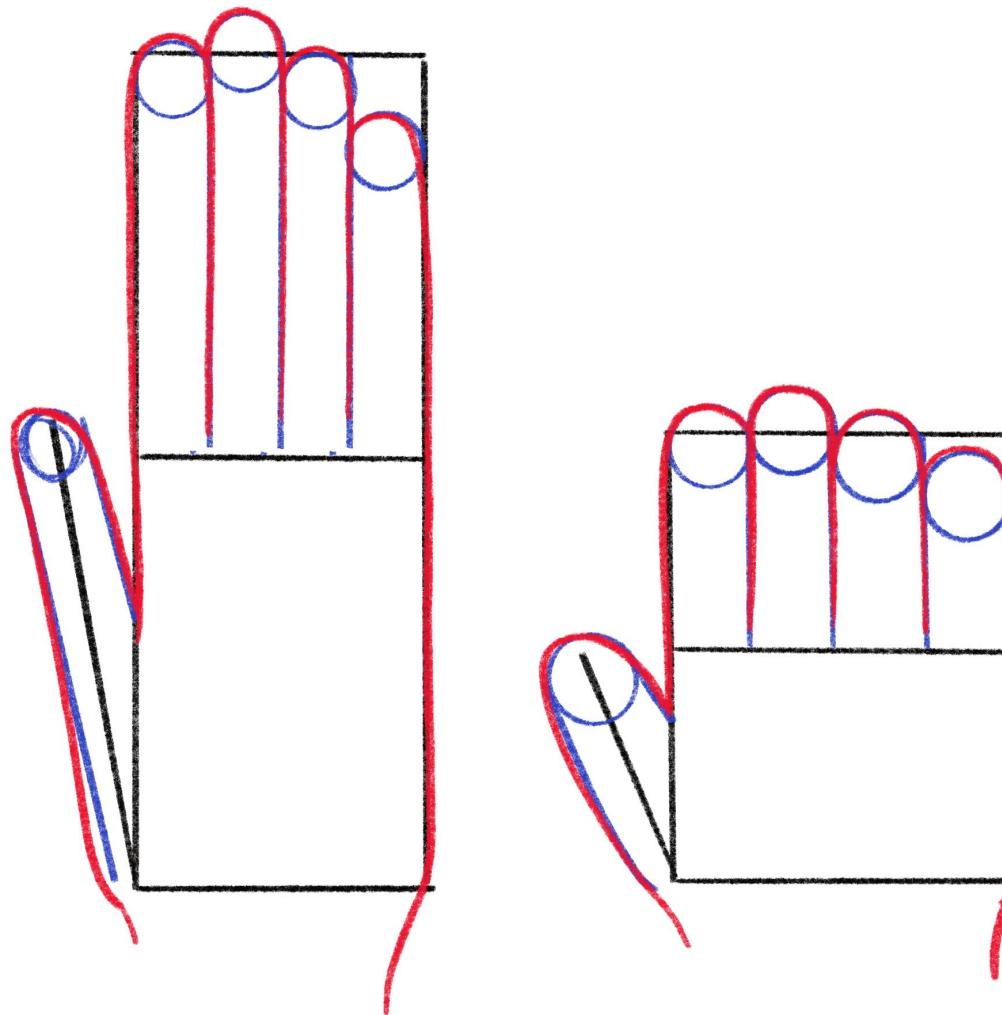
Esquema para desenhar cabeças

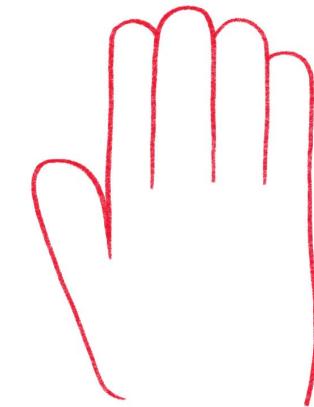
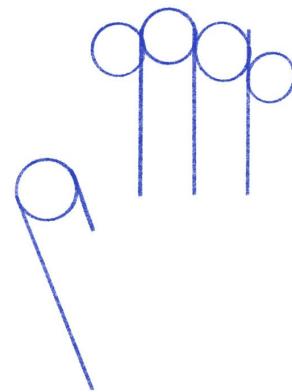
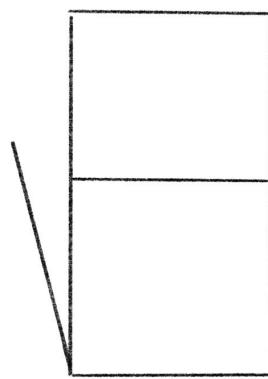
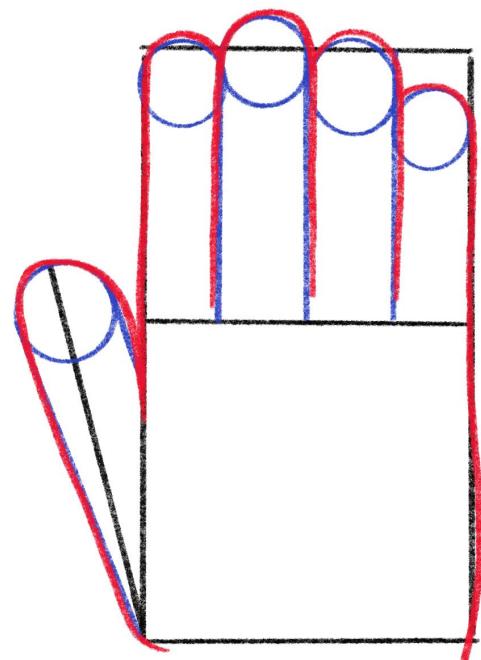


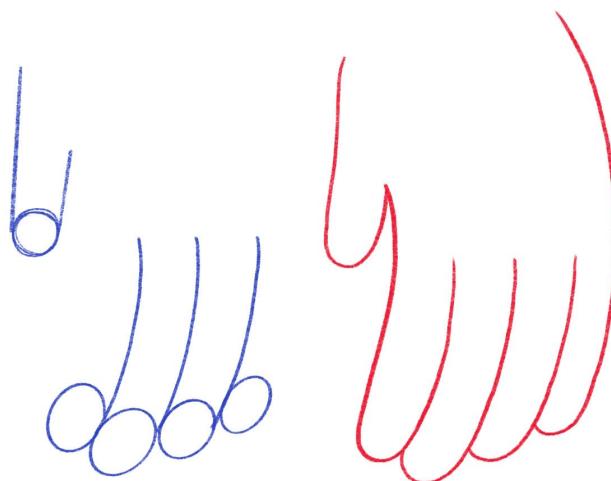
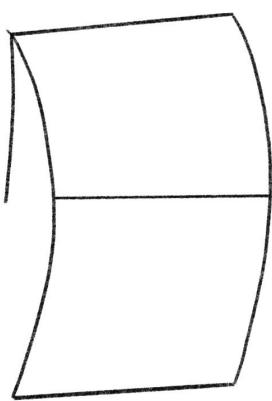
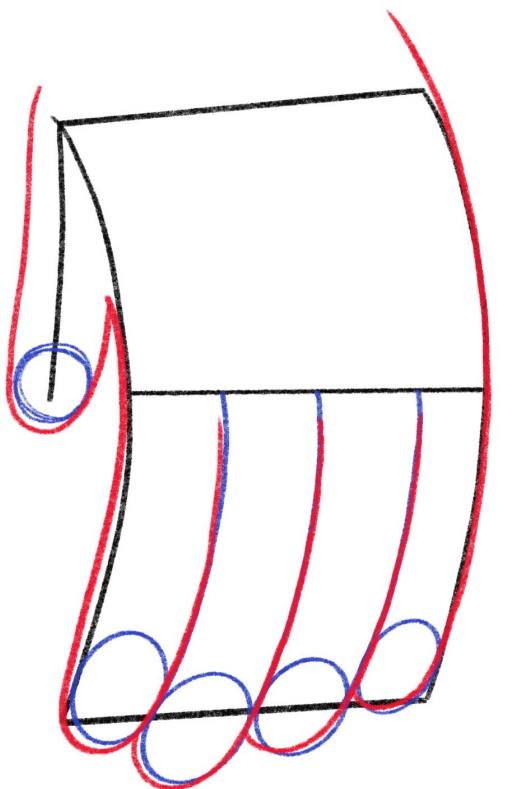




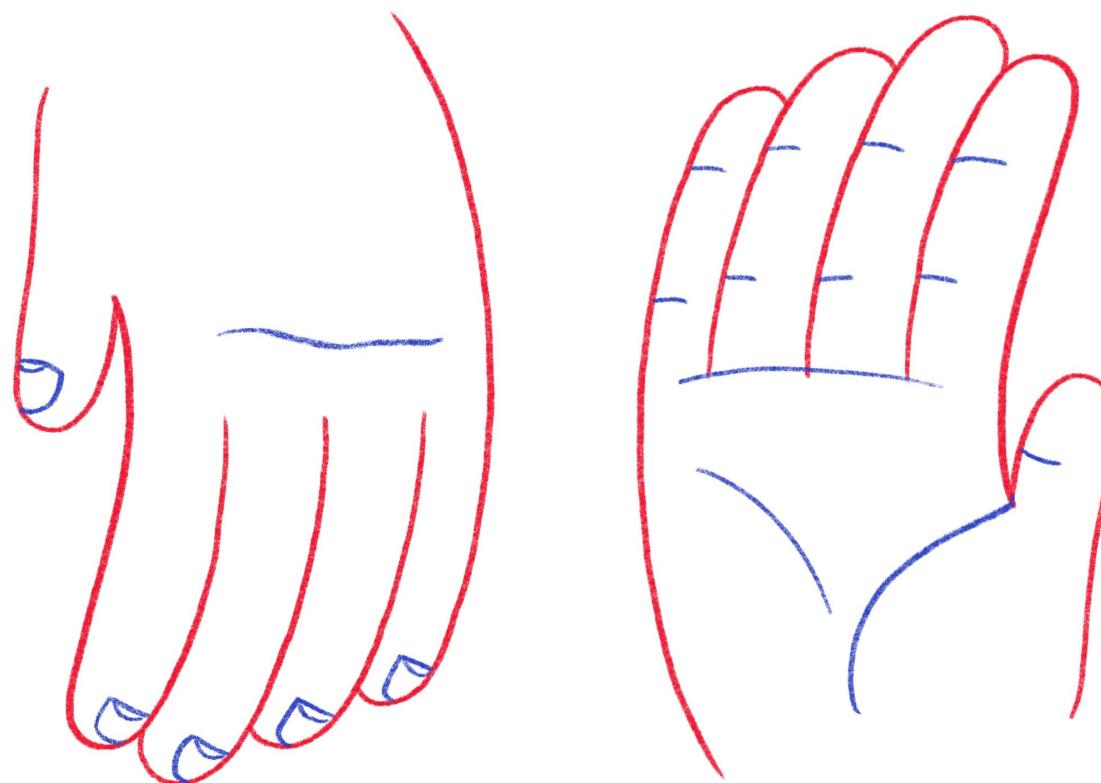
Esquema para desenhar mãos

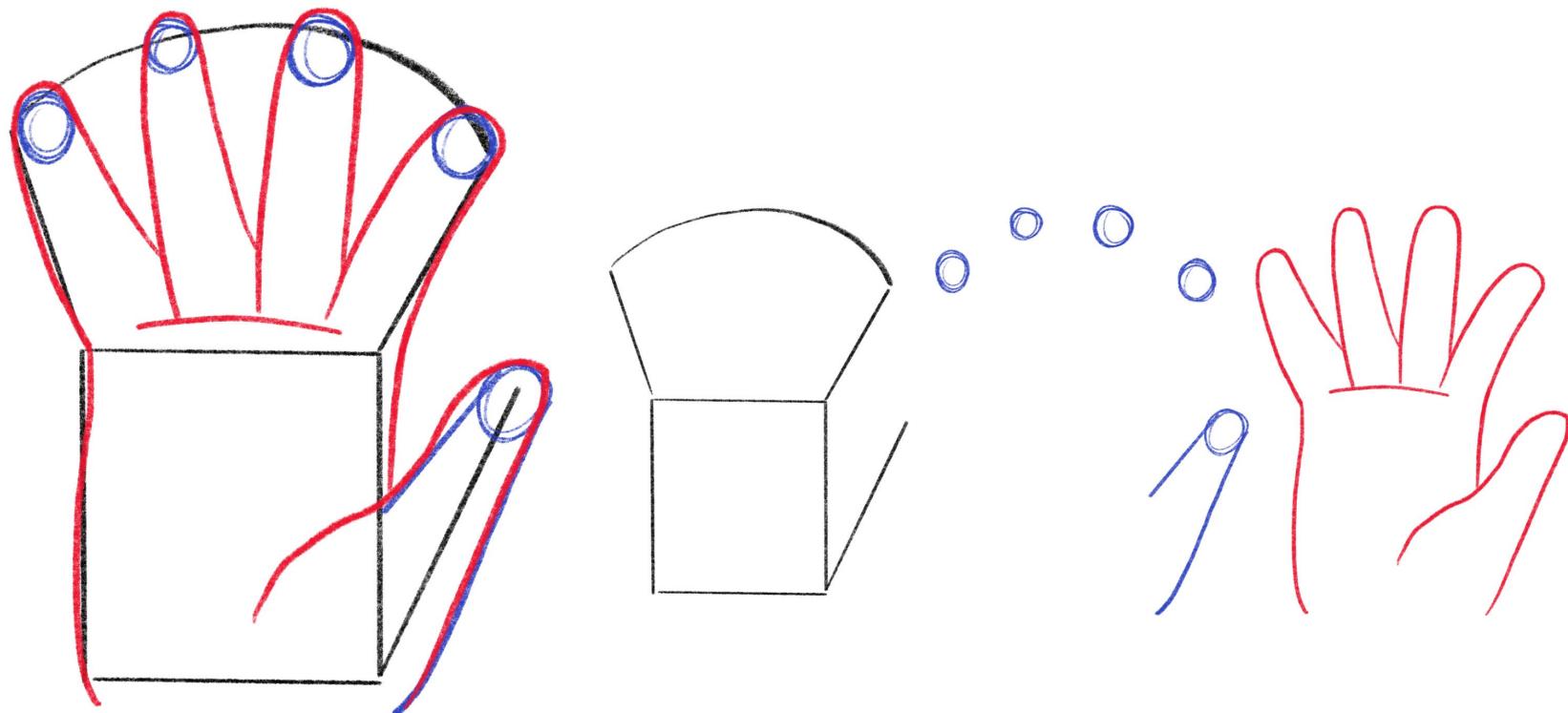


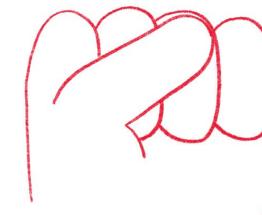
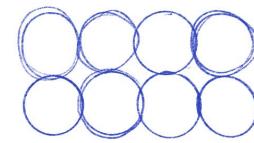
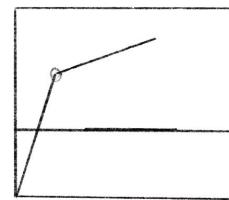
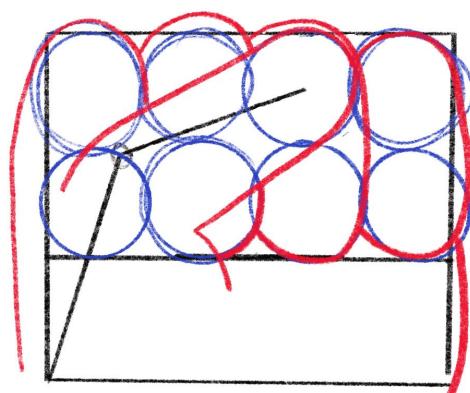


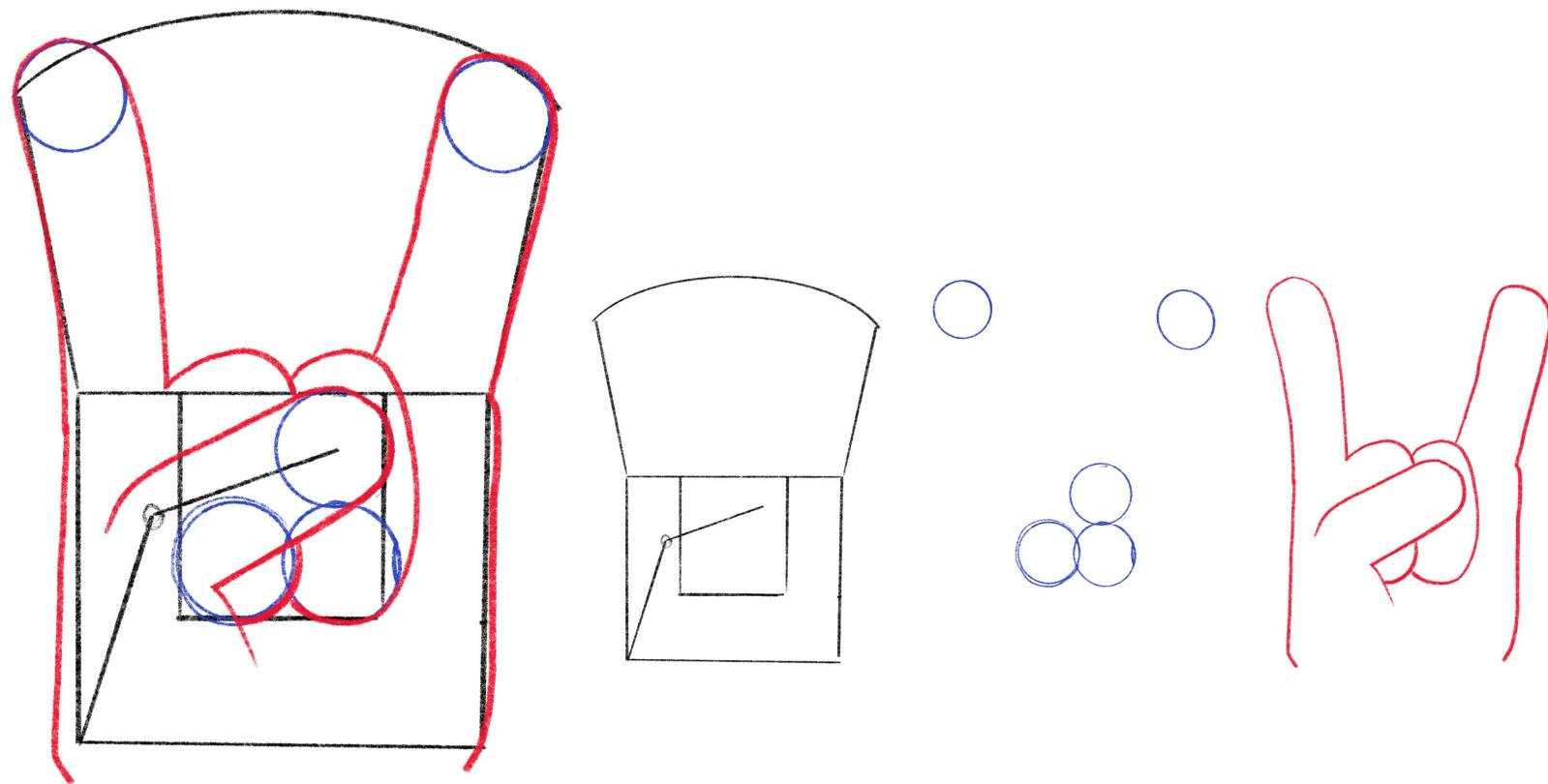


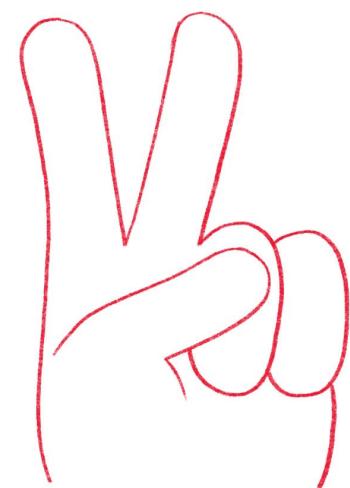
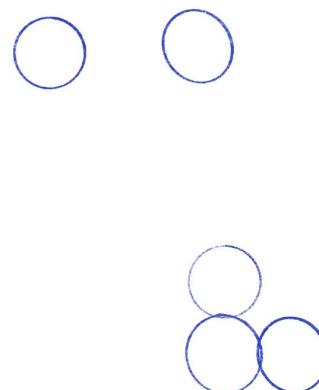
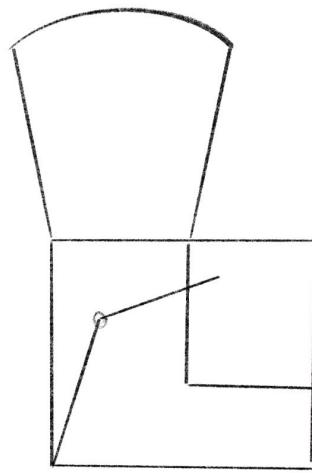
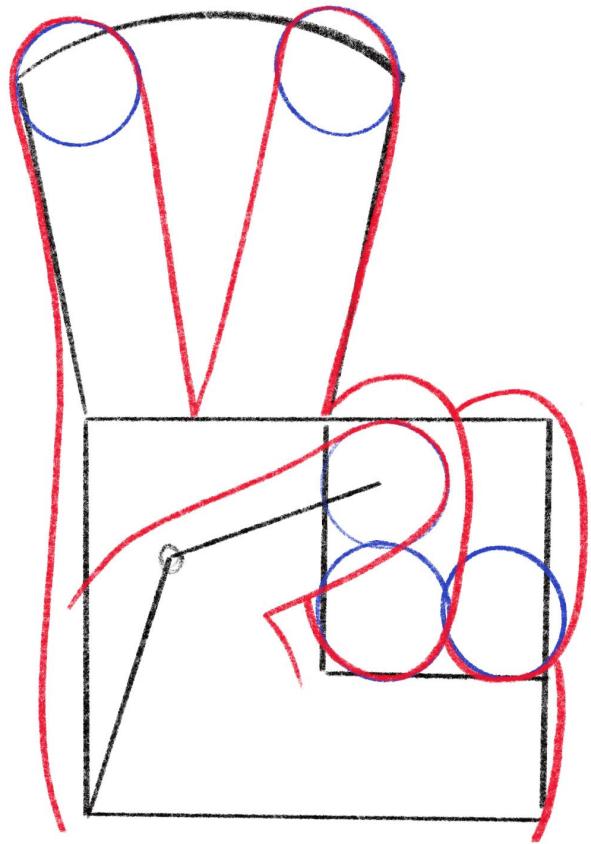
A diferença entre as costas da mão e a palma,
é somente os detalhes que você adiciona











Crie novas poses e repita os exercícios desse guia.
Com bastante prática, você vai longe.

Valeu!